



JOSEPH A CANIZALES

joseph.canizales247@gmail.com
(305) 763-9889

Education

2022 MFA Washington University in St. Louis, MO
Chancellor's Graduate Fellowship
2020 BFA Kansas City Art Institute, Kansas City, MO
Sculpture Major
2019 Yale University Norfolk School of Art, Norfolk, CT
The Ethics of Color

Language

Bilingual Spanish/English

Solo Exhibitions

2022 *Shifted Ground*, Cité Internationale des Arts Open Studios, Paris, FR
Echoed Sites and the Unknowable Object, Granite City Art and Design District, IL

Group Exhibitions

2023 *Nature's Way*, Patience Gallery, United Kingdom
2022 *Atmospheric Perspective*, Intersect Arts Center, St. Louis, MO
Nine Ways from Sunday, Mildred Lane Kemper Art Museum, St. Louis, MO
Parabola: The New Abnormal, Des Lee Gallery, St. Louis, MO
2021 *Bilingual: Abstract & Figurative*, Bruno David Gallery, St. Louis, MO
Out of this Room, Des Lee Gallery, St. Louis, MO
The In Art Gallery Annual Sculpture Show, Virtual Exhibition
Extraction: art on the edge of the abyss, Virtual Exhibition
2020 *Parabola: Salon*, Des Lee Gallery, St. Louis, MO
Eco Art, Sam Fox School Virtual Exhibition
Virtual Sculpture exhibition, KCAI online gallery
2019 *Near | Far*, Volker Building, Kansas City, MO
2018 *Time Bank: Build it Better Yourself*, Crossroads Gallery Kansas City, MO
Less is Less, Volker Building Kansas City, MO
One Cup of Soup, Volker Building Kansas City, MO
2016 *Arts for Learning Alumni Exhibition*, Olite Arts Art Center, Miami, FL
2015 *The LAB: Florida Man*, Locust Projects, Miami, FL

Residencies

Present Galerie de Géologie et de Minéralogie, Artist and Reasercher in Residence, Paris, France
Cité Internationale Des Arts, Washington University Artist in Residence, Paris, France
2022 Franconia Sculpture Park Artist in Residence, Shafer, Minnesota

Publications

2023 *Room One Thousand Issue 11: Sediment*,
Echoed Sites: Limestone, UC Berkeley Architecture Journal, Berkeley, California
2022 Washington University in St. Louis Open Scholarship,
Echoed Sites & Unknowable Object, St. Louis, MO

Awards& Honors

2022 Miliken Travel Award Washington University in St. Louis Sam Fox School
Honorable Mention International Sculpture Center Archievement in Student Contemporary Sculpture
2021 Washington University Sam Fox School Summer Project Grant Recipient
2020 Chancellor's Graduate Fellowship Program
International Sculpture Center Archievement in Contemporary Sculpture Nominee
2019 Ellen Battell Stoeckle Fellowship, Yale University School of Art
Yale University Norfolk Summer School of Art Acceptance
International Sculpture Center Archievement in Contemporary Sculpture Nominee

Experience

Present-2022	Professor iArt Institute New York, NY: Online Art Institute Classes on: Advanced Placement, College Portfolio, & Pre-Advanced Placement Pre-Advanced Placement Manager iArt Institute Online Art Institute; oversee students progress and pre-ap curriculum
Present-2017	Freelance Designer and Fabricator CNC Milling, 3D Printing, Laser Cutting, Fabrication, 3D Modeling, & 3D Scanning.
2022	Instructor Franconia Sculpture Park Minnesota: Land Art & Weaving classes: Summer camp for highschool students teaching classes on the history of land art, how to create land art using naturally sourced clay, and how to weave using naturally foraged materials. Instructor Franconia Sculpture Park Minnesota: Land Art & Weaving classes: Summer camp for elementary school students teaching classes on the history of land art, how to create land art using naturally sourced clay, and how to weave using naturally foraged materials. Instructor Washington University in St. Louis: Digital Sculpture Studio: Two-week introductory course teaching students 3D modeling 3D printing, for the creation of an abstract 3D printed sculpture and pedestal. Assistant Instructor Washington University in St. Louis: Sculpture Studio Material and Culture: Teach introductory sculpture processes and provide student with skills needed for thinking three-dimensionally. <i>Digital fabrication advisor for students.</i>
2021	Assistant Instructor Washington University in St. Louis: Sculpture Art Practice Sculptural Bodies: Teach advanced sculpture processes and guide students on speaking conceptually about their work. <i>Digital fabrication advisor for students.</i> Assistant Instructor Washington University in St. Louis: Sculpture Studio Material and Culture: Teach introductory sculpture processes and provide student with skills needed for thinking three-dimensionally <i>Digital fabrication advisor for students.</i>
2020	Instructor Washington University in St. Louis: Printmaking and Digital Fabrication Workshop: Lead students in 3D modeling and 3D printing a tile, for relief and embossed printing Assistant Instructor Washington University in St. Louis: 3-D Design: Teach first-year students basic design principles and their application to three-dimensional form.
2017-2020	David T Beals Studio Technician Mentor and assistant to KCAI's student body with the usage of CAD and CAM processes Organized and Maintained facilities.
2018-2020	Wickerson Studios: Foundry & Art Centre Assistant Design, Fabricator, and Researcher on Digital Sculpture.
2018	Instructor Kansas City Art Institute Kansas City, MO Digital Fabrication Workshops: Intro to 3D Scanning, Intro to 3D Modeling & 3D Printing. Instructor Kansas City Art Institute Kansas City, MO Digital Fabrication Workshops: Intro to Laser Cutting. Nelson Atkins Museum of Art Durwood Internship Assist with 3D printing workshops and Teen Counsel. Organized and Maintained facilities.
2014-2015	Arts for Learning Lewis Arts Studio Student Mentor; held an advisory role assisting in development of students' artwork, organizing art activities, and field trips to museums.
Skills	
Sculpture	Woodworking, carpentry, welding, casting & mold making, foundry, installation, land art Materials such as; concrete, plaster, clay, plastic, resin, stone, wood, steel, silicone rubber, plastic, foam, wax, bronze, aluminum, iron, zinc, natural or organic materials.
Digital	3D Printing, Laser Cutting, CNC Milling, CNC Plasma Cutting, Vacuum Forming, 3D Scanning, 3D Slicing Programs, 3D Modeling, Adobe Photo & Video Editing Programs: Rhino 6, Meshmixer, Blender, Tinkercad, Aspire, Cura, Agisoft Metashape, EinScan 3D Scanning, Artec Leo, Sol 3D Scanner, Adobe Photoshop, Adobe Illustrator, Adobe Premier Pro.
Flatwork	Industrial Design, drafting & rendering, value drawing, contour line, painting, screen printing Working with materials such as; graphite, acrylic, watercolor, gouache, printing ink, cyanotype, pen, color pencils, oil pastels.